

# Resources for Audio Event Detection & Scene Analysis w/ ML

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## 1. Audio DSP

### Tutorials/Courses:

- <https://www.coursera.org/learn/audio-signal-processing>
- <https://www.audiolabs-erlangen.de/resources/MIR/FMP/C0/C0.html>
- <https://www.youtube.com/watch?v=rkvEM5Y3N60&list=PL8157CA8884571BA2>  
[MIT RES.6-008 Digital Signal Processing, 1975]
- <https://github.com/mgeier/signals-and-systems-lecture>
- <https://github.com/mgeier/python-audio>
- <https://www.ak.tu-berlin.de/fileadmin/a0135/Unterrichtsmaterial/Weinzierl/EDS%20Skript.pdf>

### Literature:

- Schafer, R.W. and Oppenheim, A.V., 1989. Discrete-time signal processing. Englewood Cliffs, NJ: Prentice Hall.
- Weinzierl, S. ed., 2008. Handbuch der Audiotechnik. Springer Science & Business Media.
- Muller, M., Ellis, D.P., Klapuri, A. and Richard, G., 2011. Signal processing for music analysis. IEEE Journal of Selected Topics in Signal Processing, 5(6), pp.1088-1110.
- Lerch, A., 2012. An introduction to audio content analysis: Applications in signal processing and music informatics. Wiley-IEEE Press.

## 2. Deep Learning

### Tutorials/Courses:

- <https://colab.research.google.com/drive/1UCJt8EYjIzCs1H1d1X0iDGYJsHKwu-NO>
- <https://developers.google.com/machine-learning/crash-course>
- <https://www.coursera.org/learn/machine-learning>
- <https://www.coursera.org/specializations/deep-learning>
- <https://www.udacity.com/course/intro-to-tensorflow-for-deep-learning-ud187>
- <https://www.udacity.com/course/intro-to-tensorflow-lite-ud190>
- <http://cs229.stanford.edu/>
- <http://cs231n.stanford.edu/>

### Literature:

- LeCun, Y., Bengio, Y. and Hinton, G., 2015. Deep learning. nature, 521(7553), p.436.
- Goodfellow, I., Bengio, Y. and Courville, A., 2016. Deep learning. MIT press.

- Géron, Aurélien. Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow: Concepts, Tools, and Techniques to Build Intelligent Systems. O'Reilly Media, 2019.

### 3. Acoustic Event Detection & Scene Classification

#### Conferences:

- <http://dcase.community/workshop2019/>
- <https://2020.ieeeicassp.org/>

#### Datasets:

- <http://www.cs.tut.fi/~heittolt/datasets> [Collection]
- <https://github.com/ybayle/awesome-deep-learning-music/blob/master/datasets.md>
- <https://annotator.freesound.org/fsd/downloads/> [FSD]
- <https://zenodo.org/record/3384388#.XaXsWeczboQ> [MIMII Dataset]

Most often used in research:

- <http://dcase.community/challenge2018/task-acoustic-scene-classification#audio-dataset>
- <https://urbansounddataset.weebly.com/urbansound8k.html>
- <https://github.com/karoldvl/ESC-50>
- <https://github.com/karoldvl/ESC-10>

#### Python Packages:

- Tensorflow/Keras
- Sklearn
- Pandas
- Librosa
- Madmom

#### Lectures/Presentations:

- <https://www.youtube.com/watch?v=7B1Wba3sC3I>  
[Deep Neural Networks for Sound Event Detection]
- <https://www.youtube.com/watch?v=zvccOFz2KxI>  
[Robust Sound Event Detection in Acoustic Sensor Networks]
- <https://www.youtube.com/watch?v=9X66iwEQSyI>  
[Audio Event Detection w/Deep Learning at at Stanley Black & Decker]
- <https://www.youtube.com/watch?v=IzRCC2-IBwU>  
[Machine Listening of Everyday Soundscapes]

#### Publications/Ressources:

##### Overview of Acoustic Event Detection [AED] and Scene Classification [ASC]:

- Virtanen, T., Plumbley, M.D. and Ellis, D. eds., 2018. Computational analysis of sound scenes and events. Heidelberg: Springer.

### **More compact Literature Review Deep Learning for Audio:**

- Choi, K., Fazekas, G., Cho, K. and Sandler, M., 2017. A tutorial on deep learning for music information retrieval.
- Purwins, H., Li, B., Virtanen, T., Schlüter, J., Chang, S., Sainath, T.N., 2019. Deep Learning for Audio Signal Processing. *IEEE Journal of Selected Topics in Signal Processing* 13, 206–219.

### **Relevant PhD Theses:**

- Dieleman, S., 2015. Learning feature hierarchies for musical audio signals (Doctoral dissertation, Ghent University).
- Schlüter, J., 2017. Deep learning for event detection, sequence labelling and similarity estimation in music signals. Ph. D. thesis.
- Kumar, A., 2018. Acoustic Intelligence in Machines, Doctoral dissertation. School of Computer Science: Carnegie Mellon University.
- Cakir, E., 2019. Deep Neural Networks for Sound Event Detection.

### **Data Augmentation in time-domain:**

- Salamon, J. and Bello, J.P., 2017. Deep convolutional neural networks and data augmentation for environmental sound classification. *IEEE Signal Processing Letters*, 24(3), pp.279-283.

### **Data Augmentation in frequency-domain:**

- Park, D.S., Chan, W., Zhang, Y., Chiu, C.C., Zoph, B., Cubuk, E.D. and Le, Q.V., 2019. SpecAugment: A simple data augmentation method for automatic speech recognition.
- Zhang, Z., Xu, S., Cao, S. and Zhang, S., 2018, November. Deep convolutional neural network with mixup for environmental sound classification. In *Chinese Conference on Pattern Recognition and Computer Vision (PRCV)* (pp. 356-367). Springer, Cham.

### **Data Augmentation with Adversarial Networks:**

- Donahue, C., McAuley, J. and Puckette, M., 2018. Adversarial audio synthesis. [<https://github.com/chrisdonahue/wavegan>] [[https://chrisdonahue.com/wavegan\\_examples/](https://chrisdonahue.com/wavegan_examples/)] [<https://www.youtube.com/watch?v=BA-Z0KJIyJs>]
- Engel, J., Agrawal, K.K., Chen, S., Gulrajani, I., Donahue, C. and Roberts, A., 2019. Gansynth: Adversarial neural audio synthesis.
- Unknown Authors, DDSP: Differentiable Digital Signal Processing [<https://openreview.net/forum?id=B1x1ma4tDr>]
- Yamamoto, R., Song, E. and Kim, J.M., 2019. Parallel WaveGAN: A fast waveform generation model based on generative adversarial networks with multi-resolution spectrogram. arXiv preprint arXiv:1910.11480. [<https://r9y9.github.io/demos/projects/icassp2020/>]

### **End-to-end learning on audio:**

- Dieleman, S. and Schrauwen, B., 2014, May. End-to-end learning for music audio. In *2014 IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP)* (pp. 6964-6968). IEEE.
- Pons, J., Nieto, O., Prockup, M., Schmidt, E., Ehmann, A. and Serra, X., 2017. End-to-end learning for music audio tagging at scale.
- Abdoli, S., Cardinal, P. and Koerich, A.L., 2019. End-to-End Environmental Sound Classification using a 1D Convolutional Neural Network. *Expert Systems with Applications*.

**Relevant milestone paper:**

- Cakır, E., Parascandolo, G., Heittola, T., Huttunen, H. and Virtanen, T., 2017. Convolutional recurrent neural networks for polyphonic sound event detection. *IEEE/ACM Transactions on Audio, Speech, and Language Processing*, 25(6), pp.1291-1303.
- Kumar, A., Khadkevich, M. and Fügen, C., 2018, April. Knowledge transfer from weakly labeled audio using convolutional neural network for sound events and scenes. In *2018 IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP)* (pp. 326-330). IEEE.
- McFee, B., Salamon, J. and Bello, J.P., 2018. Adaptive pooling operators for weakly labeled sound event detection. *IEEE/ACM Transactions on Audio, Speech and Language Processing (TASLP)*, 26(11), pp.2180-2193.
- Pons, J., Serrà, J. and Serra, X., 2019, May. Training neural audio classifiers with few data. In *ICASSP 2019-2019 IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP)* (pp. 16-20). IEEE.
- Cramer, J., Wu, H.H., Salamon, J. and Bello, J.P., 2019, May. Look, Listen, and Learn More: Design Choices for Deep Audio Embeddings. In *ICASSP 2019-2019 IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP)* (pp. 3852-3856). IEEE.

**Most recent approaches for AED/ASC:**

- <http://dcase.community/challenge2019/>